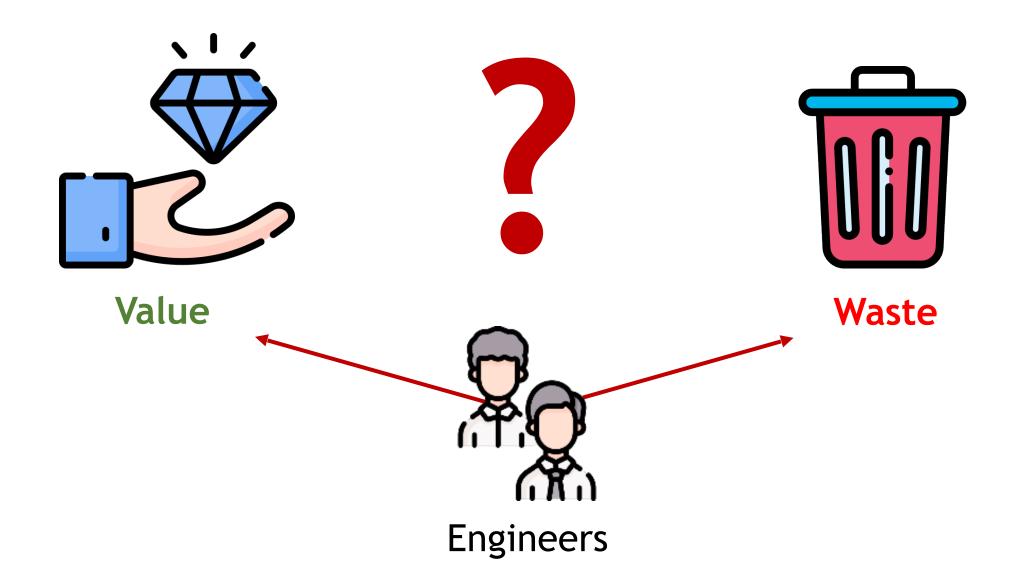
Value and waste in software engineering

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Links to studies mentioned in talk: shorturl.at/lyHNR



What is waste?

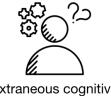
Activities that consume resources but create no "value"





Mismanaging the Rework backlog







Understanding waste + causes empowers us to address it explicitly

Unnecessarily complex solutions

Extraneous cognitive load

Psychological distress



Knowledge loss

Waiting



Ineffective communication



2-year 5-month participant observation, interviews at software consultancy [Sedano et al.]

Waste - bad code reviews



What are bad code review practices and resulting waste?

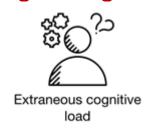
Lack of review Looks good to me



Ping-pong



Missing context
Large change sets



Review buddies



Sleeping



 Plan and communicate expectations for review



Literature review, survey, interviews, ~226k code reviews from 8 OSS [Doğan &Tüzün]

Waste - technical debt



What to fix? Who should fix it?

Focus dedicated TD removal on types less likely to be fixed, e.g., design debt

Other types, e.g., code debt, defect debt, are self-fixed

Code debt, defect debt: if urgent, ask those who introduced it

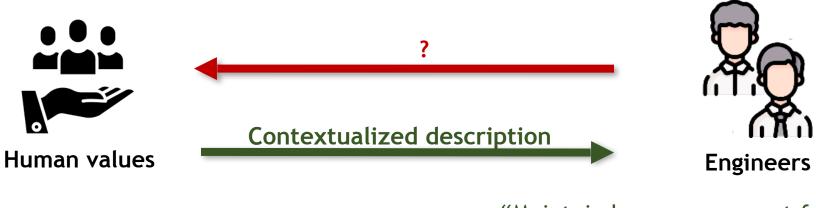
Design debt: ask others (not self-fixed, survive longer)



44k commits from 20 Python and 16 Java projects [Tan et al.]

Value - human values?

How can we integrate human values in software?



Dignity

"Maintain honour + respect for users" (e.g., what user information is kept, how is it shared; how can users unsubscribe)

Inclusiveness

"Facilitate different origins, languages, cultures, knowledge" (e.g., what languages are supported in a multi-cultural usage environment)

Etc. Etc.



1,097 issue discussions of Firefox, K-9 Mail, Signal Private Messenger [Nurwidyantoro et al.]

Summary: create value + reduce waste



We know what review smells, how they cause waste and why. Use review smells to plan + communicate expectations for reviews (and training).



We know what kinds of TD get self-fixed, e.g., code debt. Focus dedicated activities on those that don't, e.g., design debt.



We know how to conceptualize human values for software engineering. Use them to identify product requirements and build responsible software.



Want to know more? Want to collaborate? Email mgalster@ieee.org

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