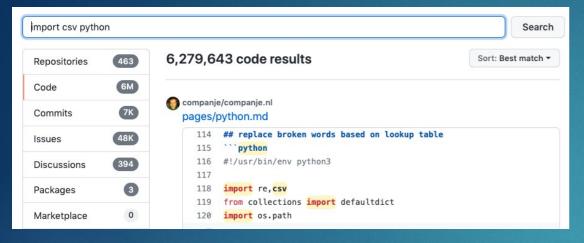
# To Search, or Not to Search

DEPENDS ON THE QUESTION

DR. KATIE STOLEE
ASSOCIATE PROFESSOR
NC STATE UNIVERSITY

# Many interfaces.



```
collaborators: ["John Doe", "Karen Smith"]
        { name: "Skittles the Cat",
          collaborators: []
13
15 function collaborators_map(json: any): Map<string, Set<string>> {
     const map = new Map<string, Set<string>>();
16
17
     for (const item of json) {
18
       const name = item.name;
       const collaborators = item.collaborators;
19
       const set = new Set<string>(collaborators);
20
21
       map.set(name, set);
22
     return map;
24
    8 Copilot
```



	Chromium An open-source browser to help move the web forward.							Search projects		
Project Home	Downloads	<u>Wiki</u>	Issues	Code Search						
	Search code									
	regular expressions						Search Code			
	Search via regular expression, e.g. ^java/.*\.java\$  Search Options  In Search						arch Box			
	Language	Any lang	uage			lang:c	)++			
	File Path					file:(co	ode [^or]g)search			
	Class					class:	HashMap			
	Function					function	on:toString			
	Symbol					symbo	ol:std::vector			
	Case Sensitive	No		*		case:yes				
	Exact No ‡					exact:yes				

# Code search is frequent

- ~12x per developer per day
- Search sessions involve multiple queries
- Code search with Google takes more time, more clicks, and more query reformulation than non-code search

#### Four Distinct Needs

- 1. Example Code, how to do something (33%)
- 2. Explaining what it does (26%)
- 3. Where in the code base (16%)
- 4. Why is the code doing something (16%)

# "How" → Example Code

#### I have...

Java for loop to populate array of even numbers

```
Integer[] func(int x) {
   int[] n = IntStream.range(0, x).toArray();
   List<Integer> e = new ArrayList<>();
   for (int i=0; i<n.length(); i++)
      if (n.get(i) % 2 == 1)
         e.add(n.get(i));
   return e.toArray();
}</pre>
```

#### I want...

```
Integer[] func(int x) {
    int[] n = IntStream.range(0, x).toArray();
    List<Integer> e = new ArrayList<>();
    for (int i=0; i<n.length(); i++)
        if (n.get(i) % 2 == 1)
            e.add(n.get(i));
    return e.toArray();
}</pre>
```

#### Code-to-Code Search

```
isEven :: Int -> Bool
                                                                                              isEven x = x \mod 2 == 0
                                                                                              getEvens Int :: [Int]
                                             Mystery
                                                                                              getEvens n = filter (isEven x) [0..n]
                                                Box
                                                                                              def filter_nums(max_val):
                                                                                                   nums = range(max_val)
                                                                                                   return [i for i in nums if i % 2 == 0]
                                                               sift :: [Int] -> [Int]
Integer[] func(int x) {
   int[] n = IntStream.range(0, x).toArray();
                                                               sift [] = []
  List<Integer> e = new ArrayList<>();
                                                               sift (x:xs) = if (x \mod 2 == 0) then
   for (int i=0; i<n.length(); i++)
                                                                              x: sift xs
      if (n.get(i) % 2 == 1)
                                                                            else
         e.add(n.get(i));
                                                                               sift xs
   return e.toArray();
                                                               twoMultiples Int :: [Int]
                                                               twoMultiples n = sift [0..n-1]
```

# The Halting Problem

IT'LL NEVER WORK IN THEORY.

#### Code-to-code Search

```
List<Integer> getOdds(int max) {
    List<Integer> odds = new ArrayList<>();
    for(int i = 0; i < max; i++)
        if (i % 2 == 1)
        odds.add(i);
    return odds;
}</pre>
```

**Java**: **for** loop to populate array of **odd** numbers

```
Integer[] func(int x) {
    int[] n = IntStream.range(0, x).toArray();
    List<Integer> e = new ArrayList<>();
    for (int i=0; i<n.length(); i++)
        if (n.get(i) % 2 == 1)
            e.add(n.get(i));
    return e.toArray();
}</pre>
```

Java: List of even numbers using IntStream

**Haskell**: List of *even* numbers using recursion

```
def filter_nums(max_val):
   nums = range(max_val)
   return [i for i in nums if i % 2 == 0]
```

**Python**: List of *even* numbers using list-comprehension

```
isEven :: Int -> Bool
isEven x = x `mod` 2 == 0

getEvens Int :: [Int]
getEvens n = filter (isEven x) [0..n]
```

**Haskell**: List of *even* numbers using chaining

```
def func(nums):
    if not nums:
        return nums
    elif nums[0] % 2 == 0:
        return [nums[0]] + func(nums[1:])
    else:
        return func(nums[1:])
```

# Code-to-code Search - Language

```
List<Integer> getOdds(int max) {
    List<Integer> odds = new ArrayList<>();
    for(int i = 0; i < max; i++)
        if (i % 2 == 1)
        odds.add(i);
    return odds;
}</pre>
```

Java: for loop to populate array of odd numbers

```
Integer[] func(int x) {
   int[] n = IntStream.range(0, x).toArray();
   List<Integer> e = new ArrayList<>();
   for (int i=0; i<n.length(); i++)
      if (n.get(i) % 2 == 1)
        e.add(n.get(i));
   return e.toArray();
}</pre>
```

Java: List of even numbers using IntStream

**Haskell**: List of *even* numbers using

```
____d
```

```
def filter_nums(max_val):
   nums = range(max_val)
   return [i for i in nums if i % 2 == 0]
```

**Python**: List of *even* numbers using list-comprehension

```
isEven :: Int -> Bool
isEven x = x `mod` 2 == 0

getEvens Int :: [Int]
getEvens n = filter (isEven x) [0..n]
```

**Haskell**: List of *even* numbers using chaining

```
def func(nums):
    if not nums:
        return nums
    elif nums[0] % 2 == 0:
        return [nums[0]] + func(nums[1:])
    else:
        return func(nums[1:])
```

#### Code-to-code Search - Behavior

```
List<Integer> getOdds(int max) {
    List<Integer> odds = new ArrayList<>();
    for(int i = 0; i < max; i++)
        if (i % 2 == 1)
            odds.add(i);
    return odds;
}</pre>
```

Java: for loop to populate array of odd numbers\_

```
Integer[] func(int x) {
   int[] n = IntStream.range(0, x).toArray();
   List<Integer> e = new ArrayList<>();
   for (int i=0; i<n.length(); i++)
      if (n.get(i) % 2 == 1)
        e.add(n.get(i));
   return e.toArray();
}</pre>
```

Java: List of even numbers using IntStream

**Haskell**: List of *even* numbers using recursion

```
def filter_nums(max_val):
   nums = range(max_val)
   return [i for i in nums if i % 2 == 0]
```

**Python**: List of *even* numbers using list-comprehension

```
isEven :: Int -> Bool
isEven x = x `mod` 2 == 0

getEvens Int :: [Int]
getEvens n = filter (isEven x) [0..n]
```

**Haskell**: List of *even* numbers using chaining

```
def func(nums):
    if not nums:
        return nums
    elif nums[0] % 2 == 0:
        return [nums[0]] + func(nums[1:])
    else:
        return func(nums[1:])
```

#### Code-to-code Search - Structure

```
List<Integer> getOdds(int max) {
   List<Integer> odds = new ArrayList<>();
   for(int i = 0; i < max; i++)
      if (i % 2 == 1)
        odds.add(i);
   return odds;
}</pre>
```

**Java**: **for** loop to populate array of **odd** numbers

```
Integer[] func(int x) {
    int[] n = IntStream.range(0, x).toArray();
    List<Integer> e = new ArrayList<>();
    for (int i=0; i<n.length(); i++)
        if (n.get(i) % 2 == 1)
            e.add(n.get(i));
    return e.toArray();
}</pre>
```

Java: List of even numbers using IntStream

```
def filter_nums(max_val):
    nums = range(max_val)
    return [i for i in nums if i % 2 == 0]
```

**Python**: List of *even* numbers using list-comprehension

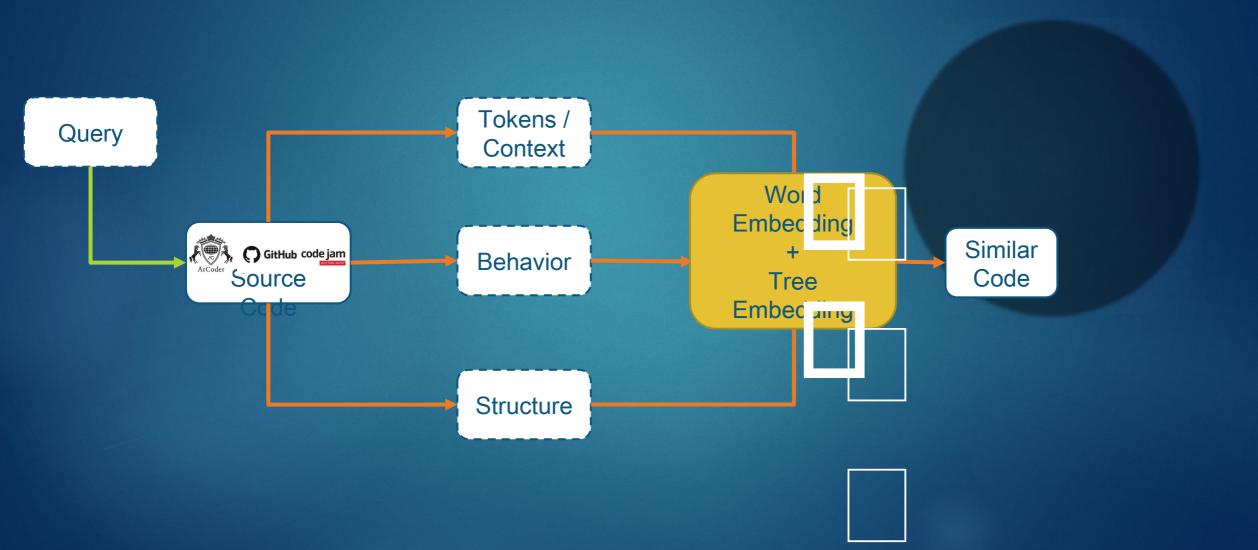
```
isEven :: Int -> Bool
isEven x = x `mod` 2 == 0

getEvens Int :: [Int]
getEvens n = filter (isEven x) [0..n]
```

**Haskell**: List of *even* numbers using chaining

```
def func(nums):
    if not nums:
        return nums
    elif nums[0] % 2 == 0:
        return [nums[0]] + func(nums[1:])
    else:
        return func(nums[1:])
```

### Code-to-code Search - In Practice



#### Four Distinct Needs

- 1. Example Code, how (33%)
- 2. Explaining what it does (26%)
- 3. Where in the code base (16%)
- 4. Why is the code doing something (16%)



#### Four Distinct Needs

- Example Code, how (33%)
   Can be done in practice with search
- 2. Explaining what it does (26%)

  Code comprehension not search
- 3. Where in the code base (16%)

  Code Navigation works pretty well
- 4. Why is the code doing something (16%) Impact analysis not search

Why? □

How?

Where?

Know why you're searching!

# Thank you for listening.

KTSTOLEE@NCSU.EDU

## Thank you to my collaborators:

- Sebastian Elbaum
- George Mathew
- Baishakhi Ray
- Caitlin Sadowski

Thank you to my sponsors:

